

# CCNA 1 v3.1 Module 3

## Networking Media

# Objectives

**Upon completion of this module, the student will be able to perform tasks related to the following:**

3.1 Copper Media

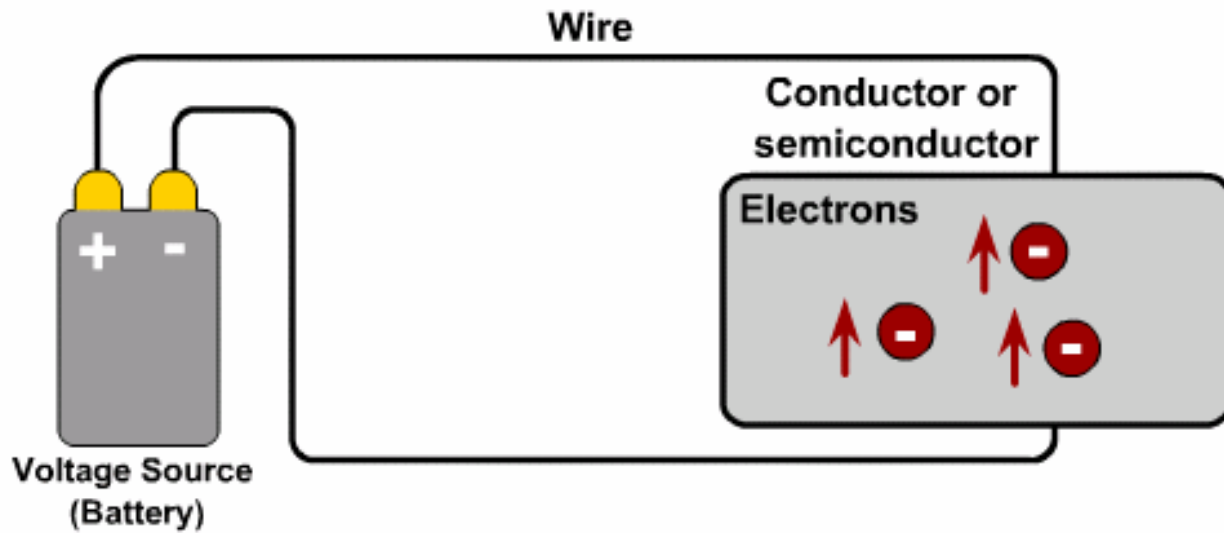
3.2 Optical Media

3.2 Wireless Media

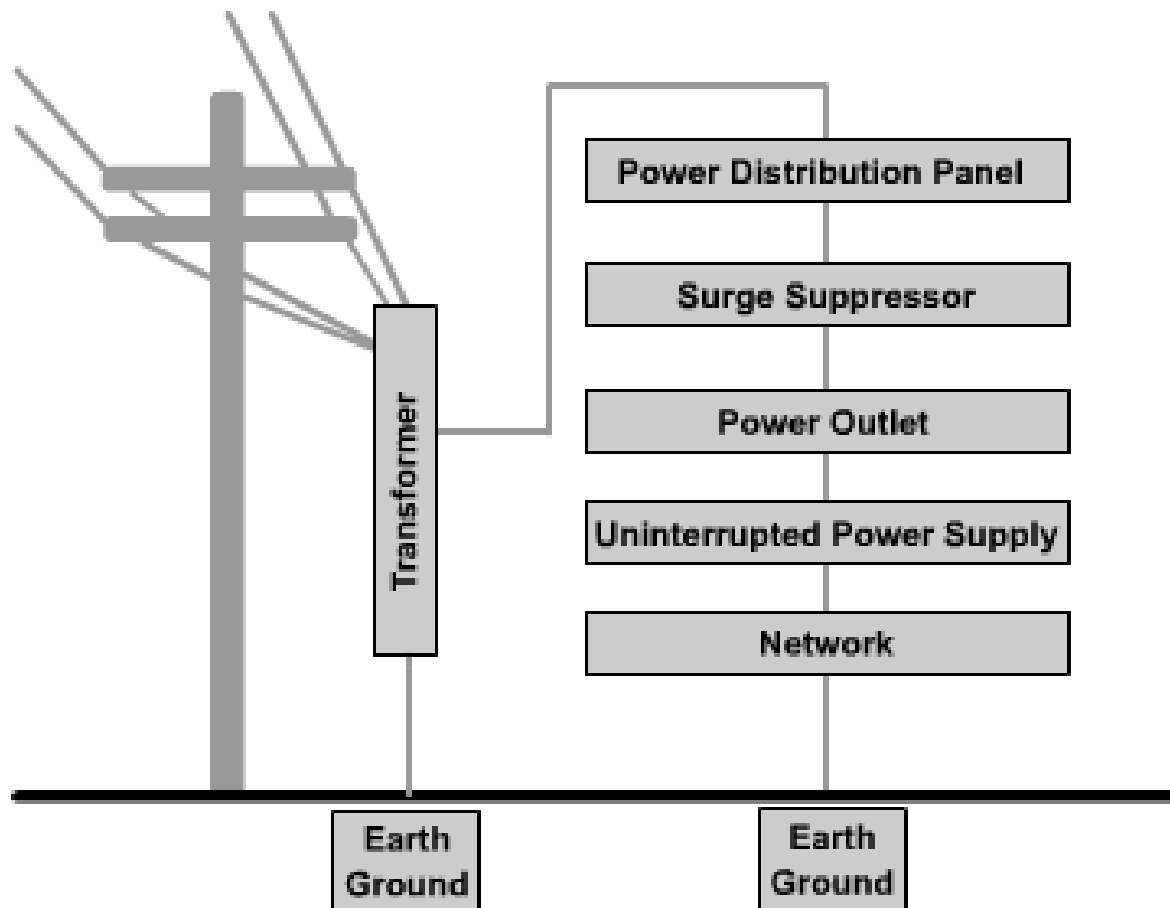
# Resistance and Impedance

Insulators	Conductors	Semiconductors
Electrons flow poorly	Electrons flow well	Electron flow can be precisely controlled
Plastic Rubber Air Paper Dry Wood Glass	Copper (Cu) Silver (Ag) Gold (Au) Solder Water w/Ions Humans	Carbon (C) Germanium (Ge) Gallium Arsenide (GaAs) Silicon (Si)

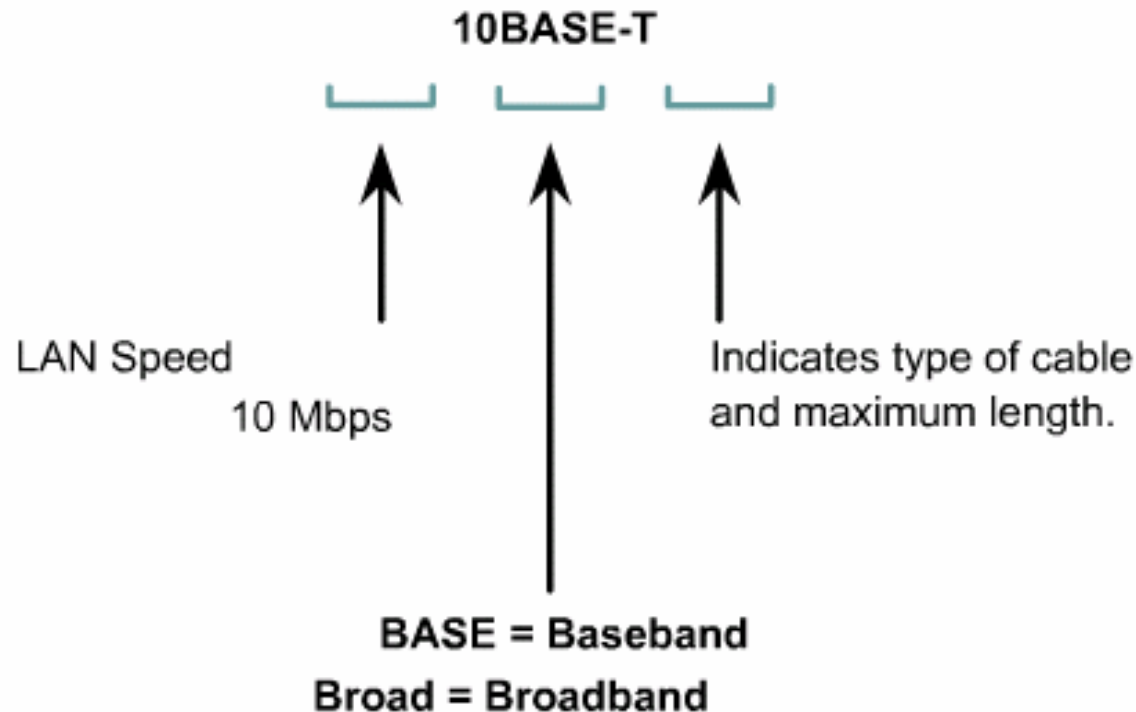
# Current Flow



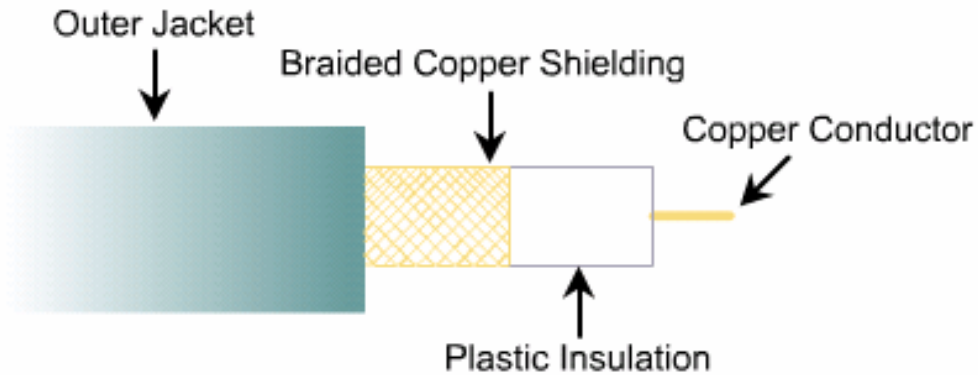
# Circuits



# Cable Specifications



# Coaxial Cable

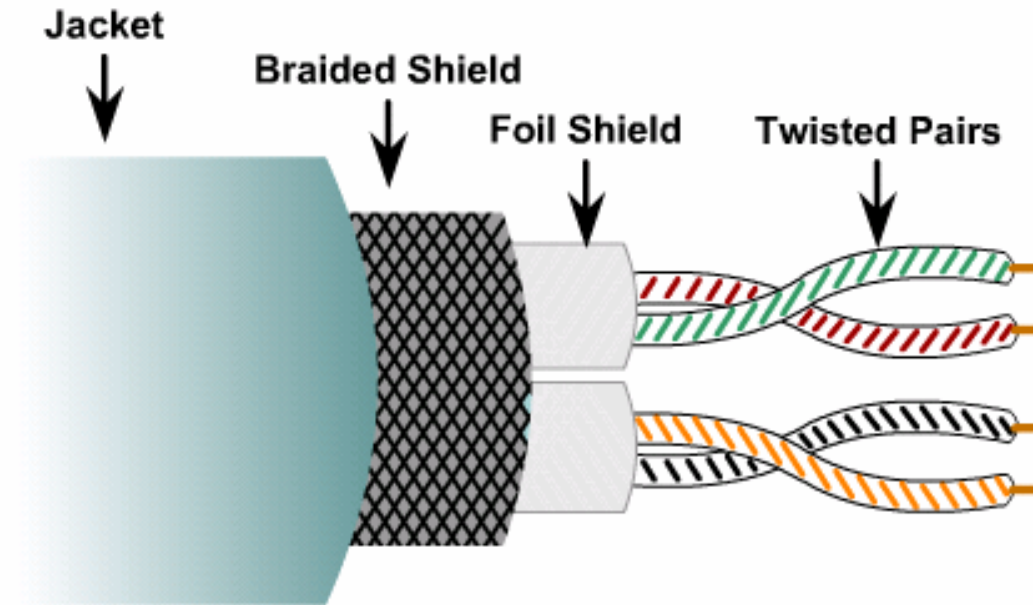


BNC Connector →



- Speed and throughput: 10 - 100 Mbps
- Cost: Inexpensive
- Media and connector size: Medium
- Maximum cable length: 500m

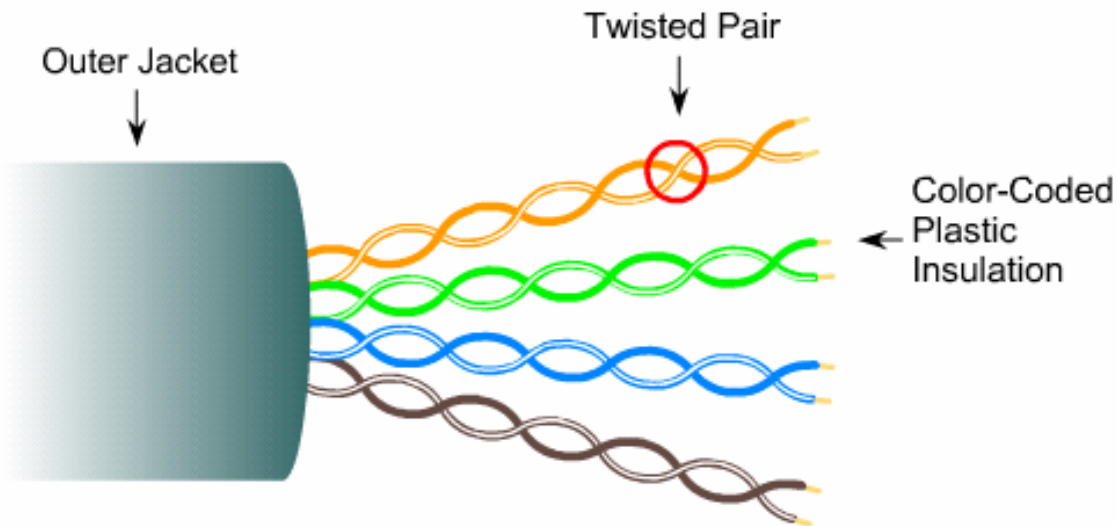
# Shielded Twisted-Pair Cable



- Speed and throughput: 0 - 100 Mbps
- Cost: Moderate
- Media and connector size: Medium to Large
- Maximum cable length: 100m

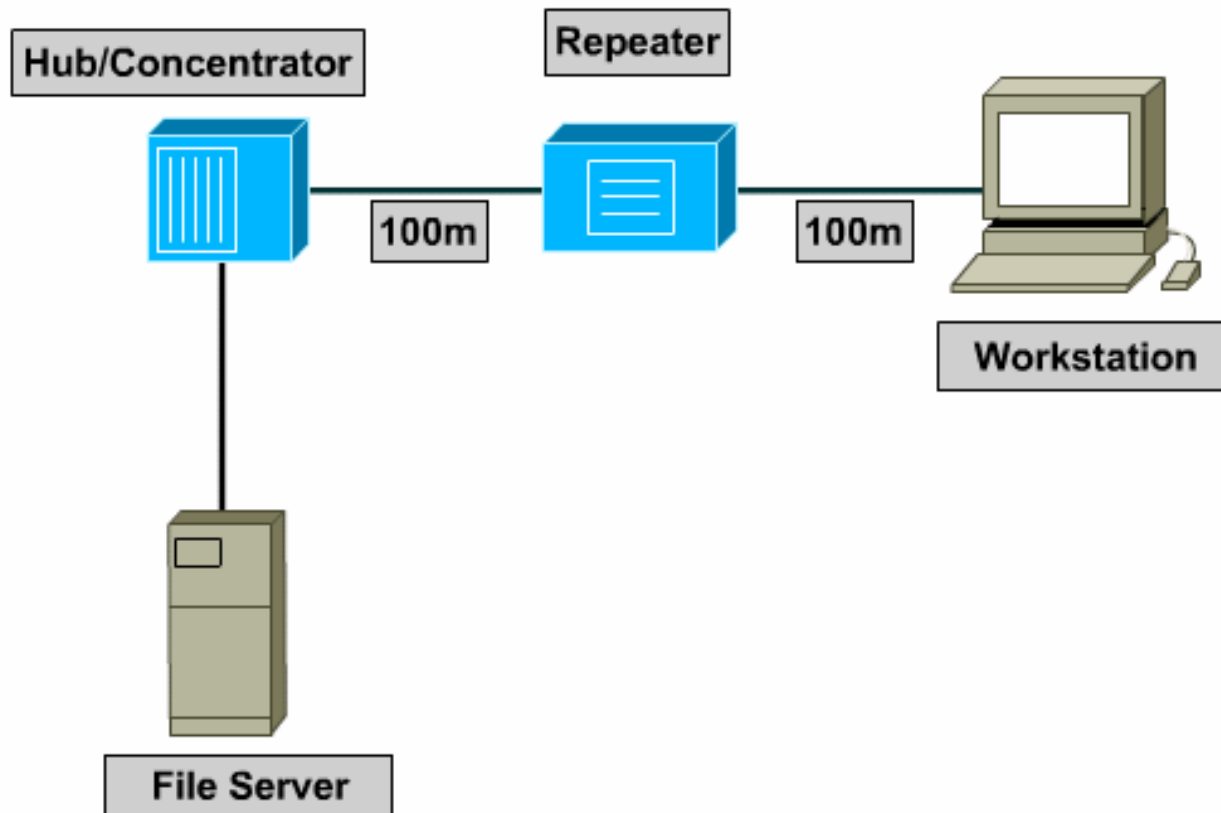


# Unshielded Twisted Pair (UTP)



Speed and throughput: 10 - 100 - 1000 Mbps (depending on the quality/category of cable)  
Cost: Least Expensive  
Media and connector size: Small  
Maximum cable length: 100m

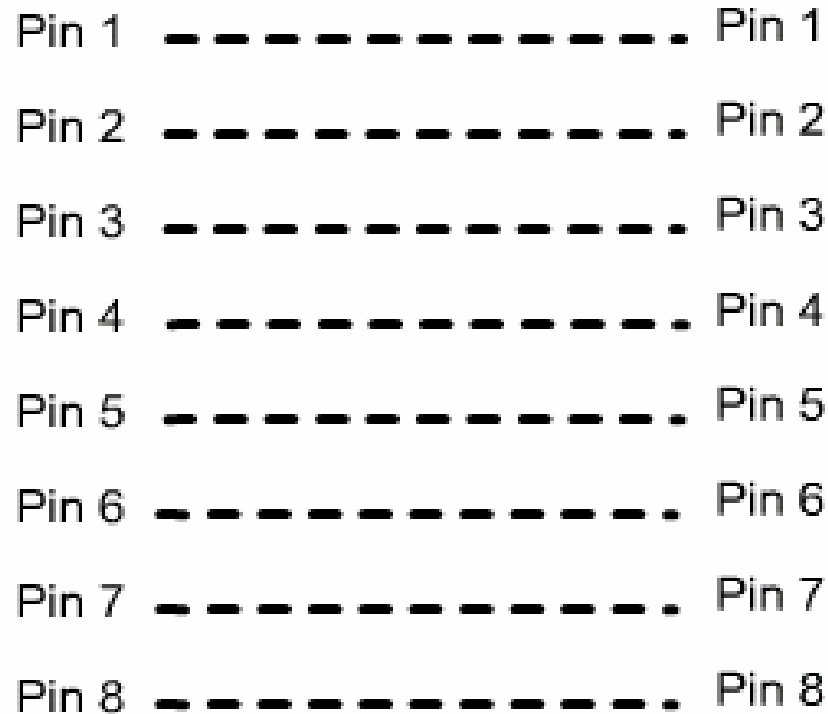
# Unshielded Twisted Pair (UTP)



# Unshielded Twisted Pair (UTP)



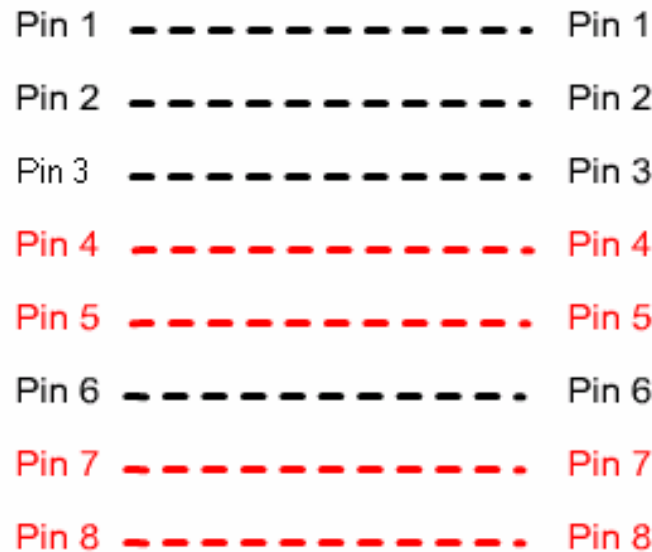
# Unshielded Twisted Pair (UTP)



# Unshielded Twisted Pair (UTP)



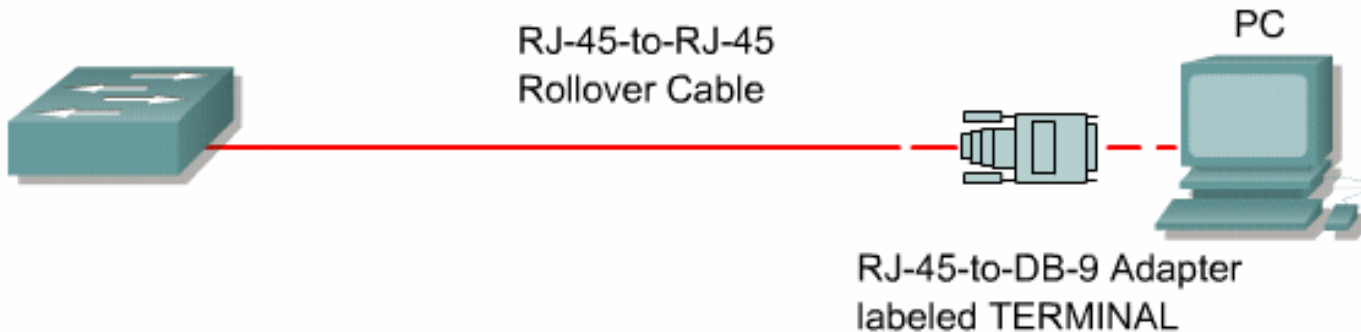
# Unshielded Twisted Pair (UTP)



An Ethernet (10BASE-T and 100BASE-TX) cross-connect cable has only four active wires 1, 2, 3, and 6

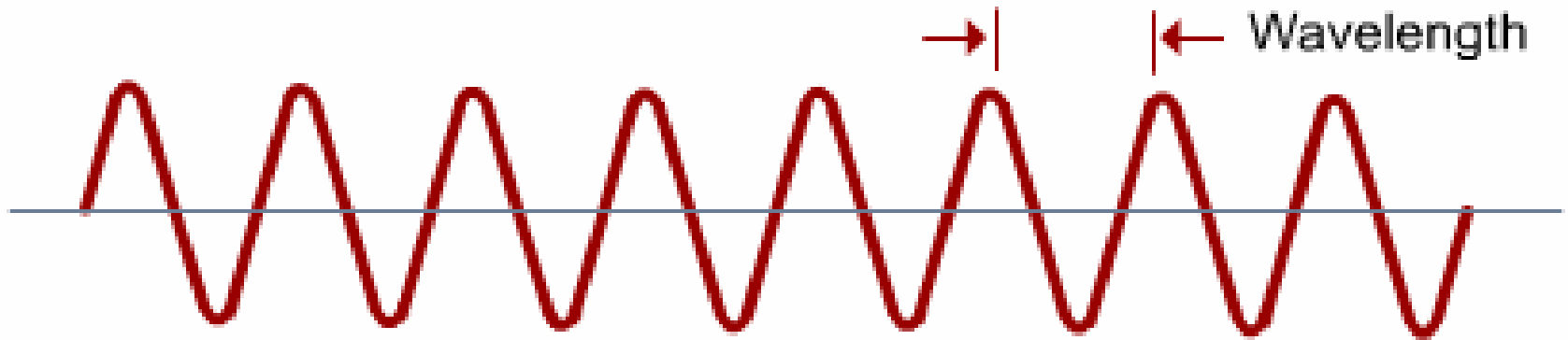
# Unshielded Twisted Pair (UTP)

Device with Console



PCs require an RJ-45 to DB-9 or RJ-45 to DB-25 adapter.  
COM port settings are 9600 bps, 8 data bits, no parity, 1 stop bit, no flow control.  
This provides out-of-band console access.  
AUX switch port may be used for a modem-connected console.

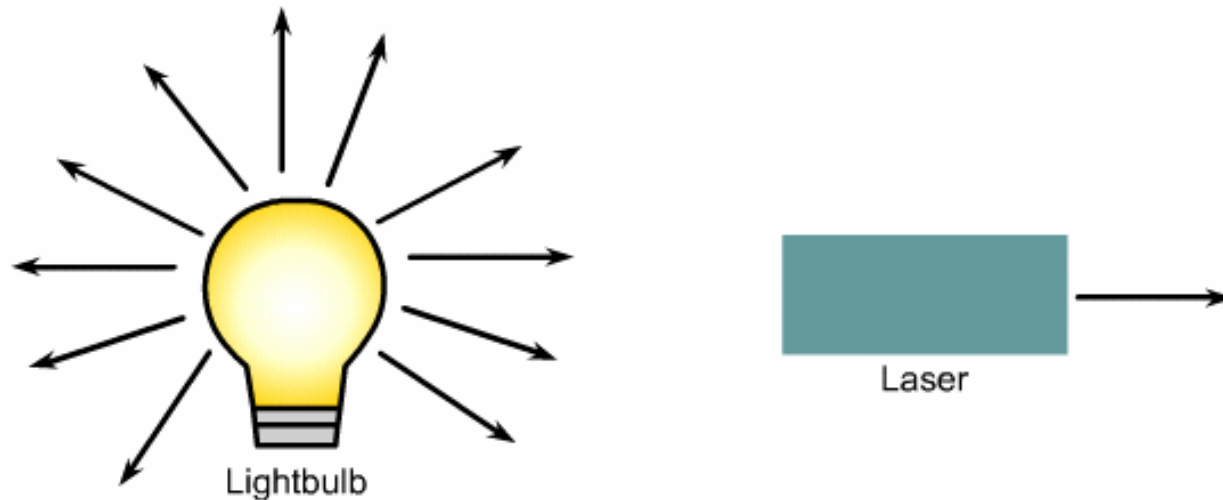
# The Electromagnetic Spectrum





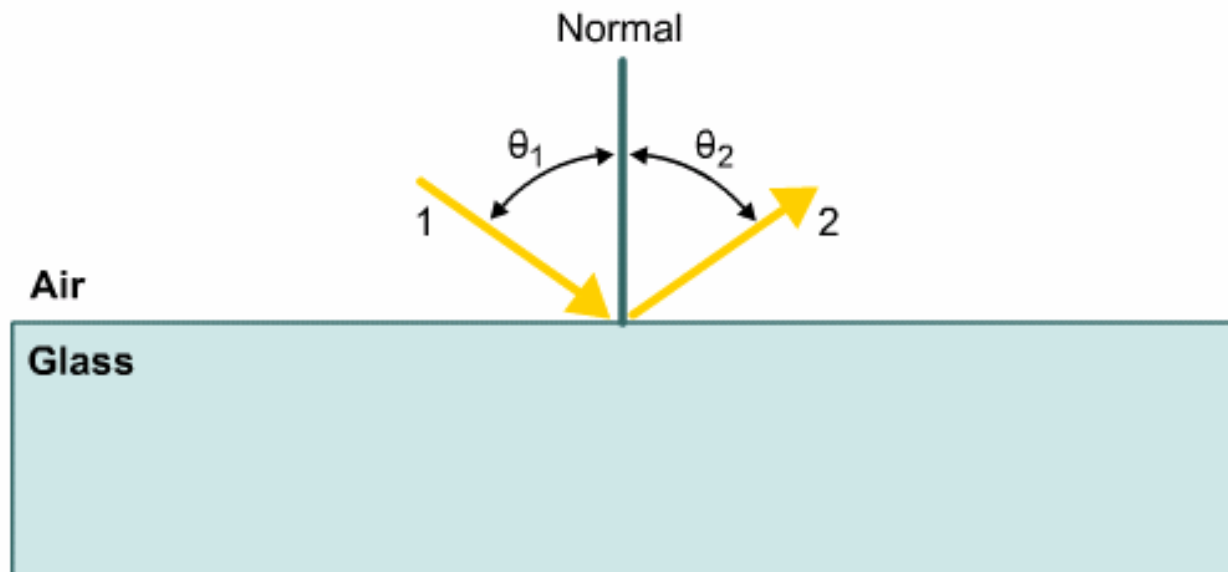
# Ray Model of Light

Light Rays



$$\text{Index of Refraction} = n = \frac{\text{Speed of light in vacuum}}{\text{Speed of light in material}}$$

# Reflection



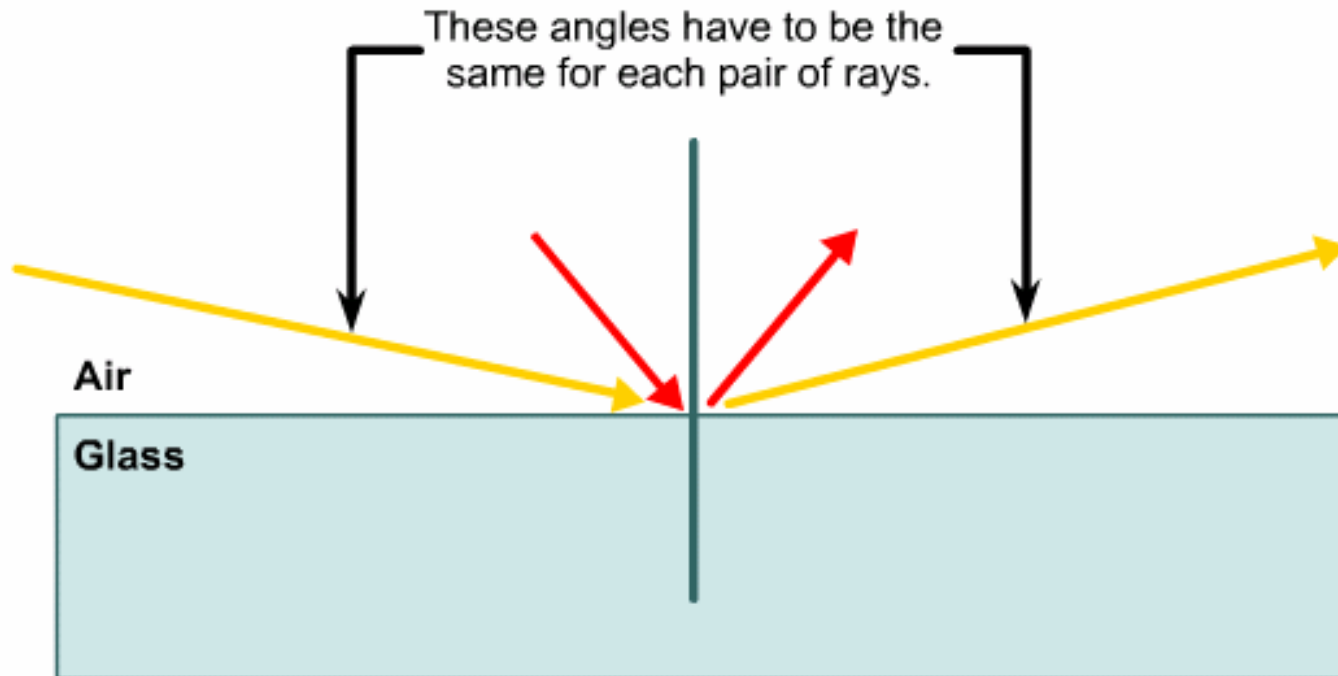
Ray 1: Incident ray, measured  $\theta_1$  degrees from the normal

Ray 2: Reflected ray, measured  $\theta_2$  degrees from the normal

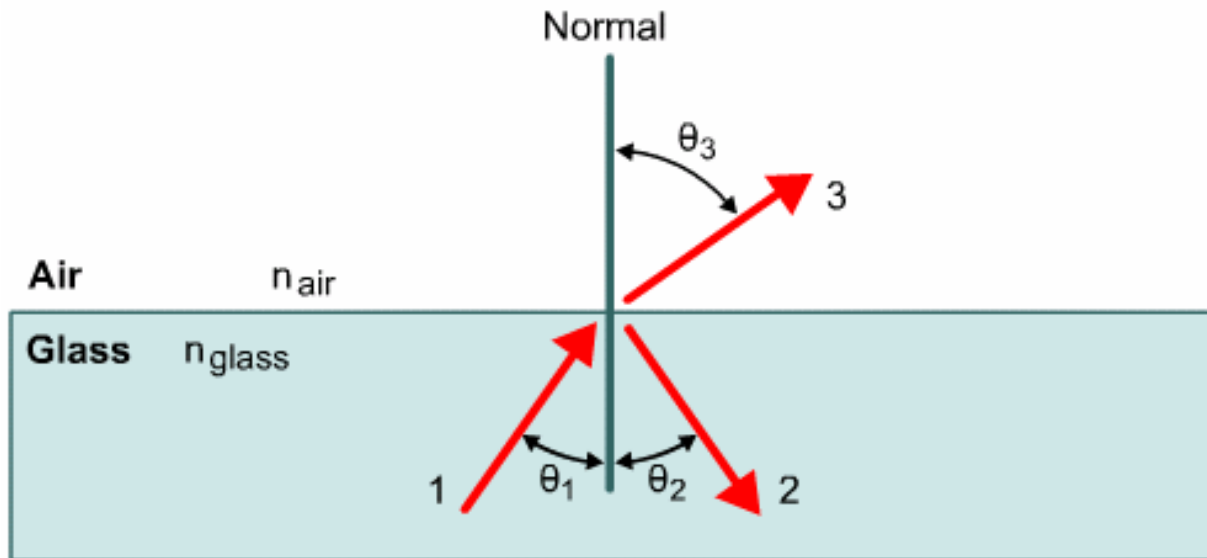
Law of Reflection:  $\theta_1 = \theta_2$

Light traveling through the air is reflected off the surface of glass.

# Reflection



# Refraction



Ray 1: Incident ray

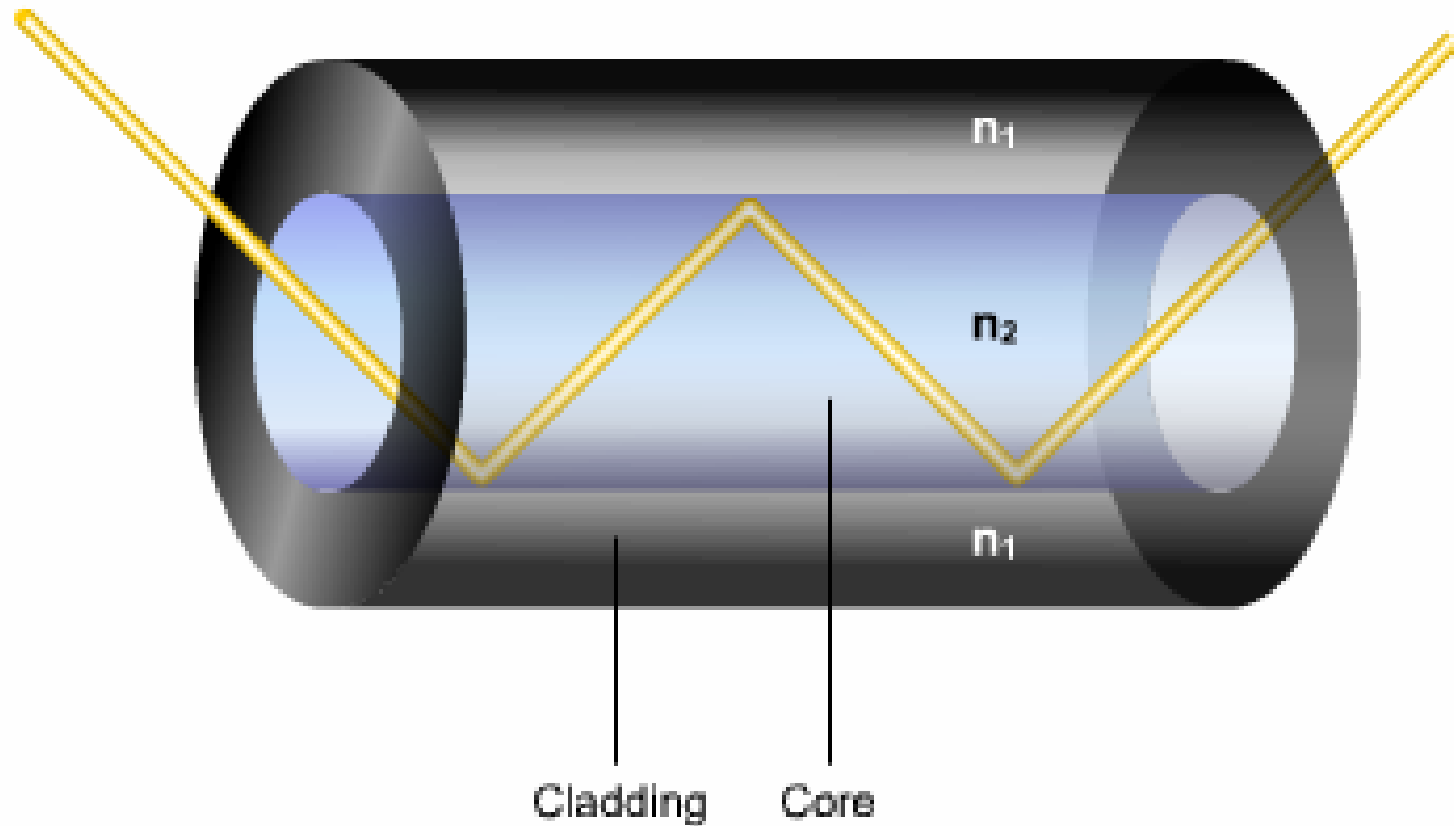
Ray 2: Reflected ray

Ray 3: Refracted ray

Law of Reflection:  $\theta_1 = \theta_2$

Law of Refraction: since  $n_{\text{air}} > n_{\text{glass}}$ ,  $\theta_3 > \theta_1$

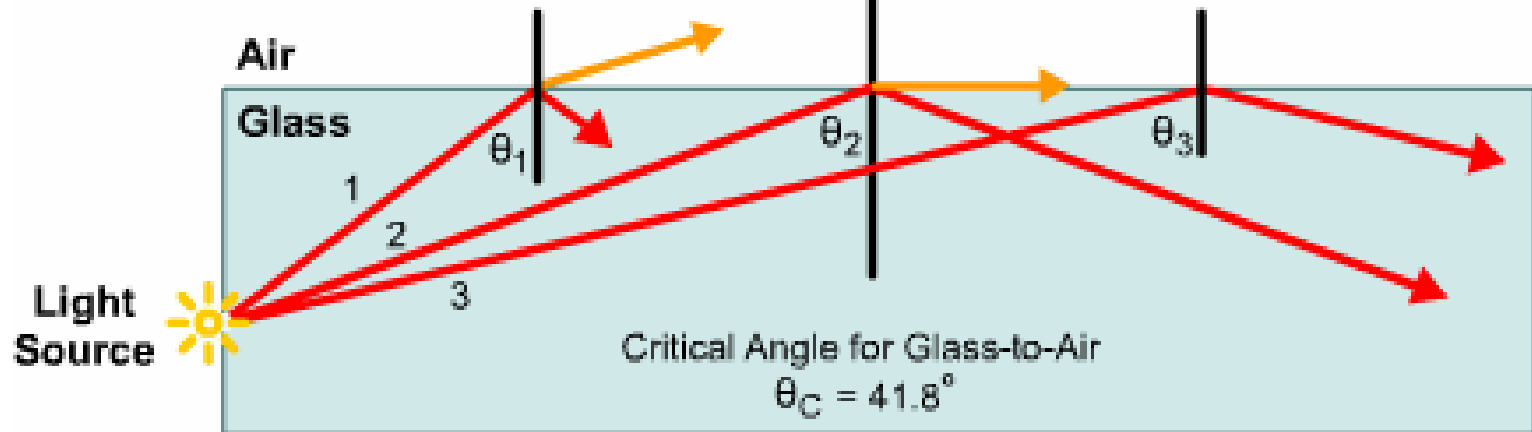
# Total Internal Reflection



# Total Internal Reflection

Light incident at any angle smaller than or equal to the critical angle is not totally reflected. Some of the energy in the incident ray exits the glass.

Light incident at any angle greater than the critical angle is totally reflected. All of the energy of the incident ray stays in the glass.



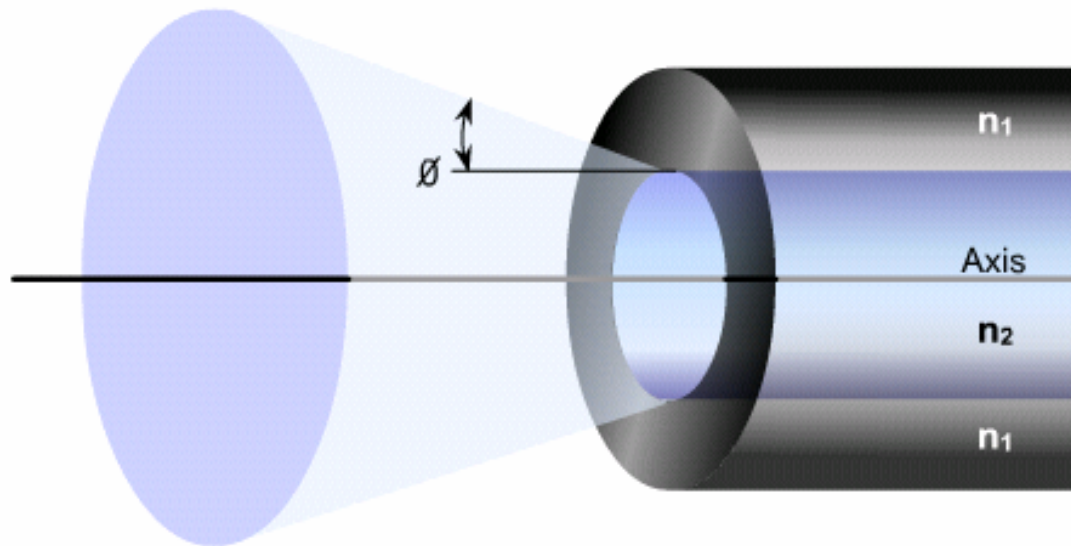
Ray 1:  $\theta_1 < \theta_C$ , so ray reflects and refracts

Ray 2:  $\theta_2 = \theta_C$ , so ray reflects and refracts

Ray 3:  $\theta_3 > \theta_C$ , so ray is totally internally reflected

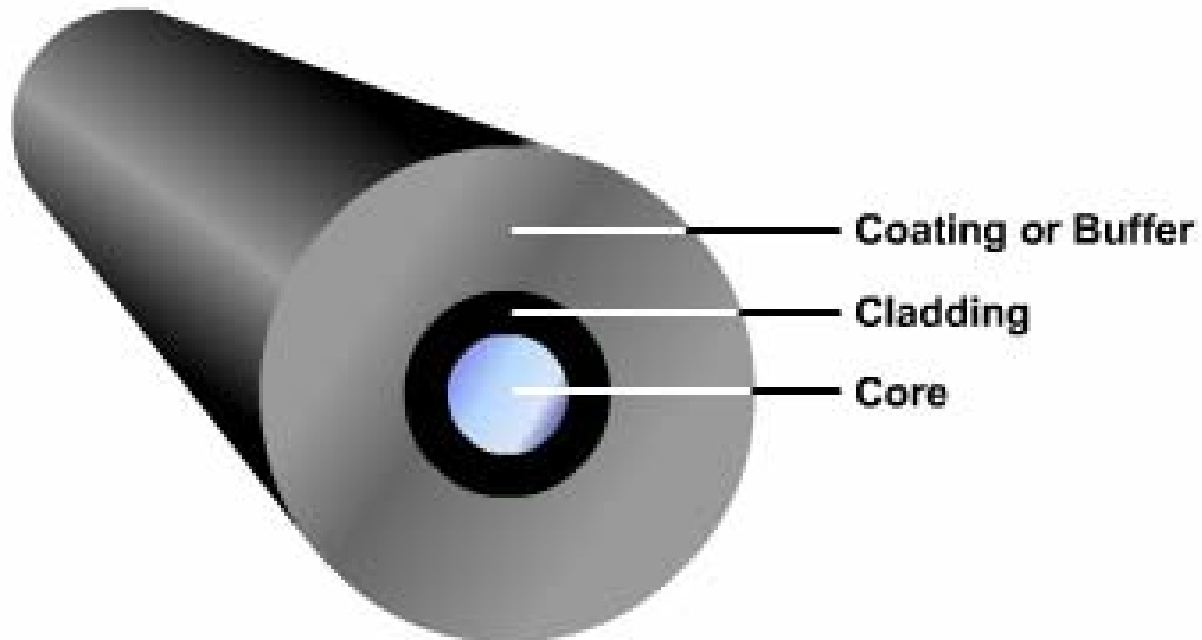
# Total Internal Reflection

$n_1$  = cladding index  
 $n_2$  = core index



Numerical aperture (NA) measures the range of angles that will be totally internally reflected

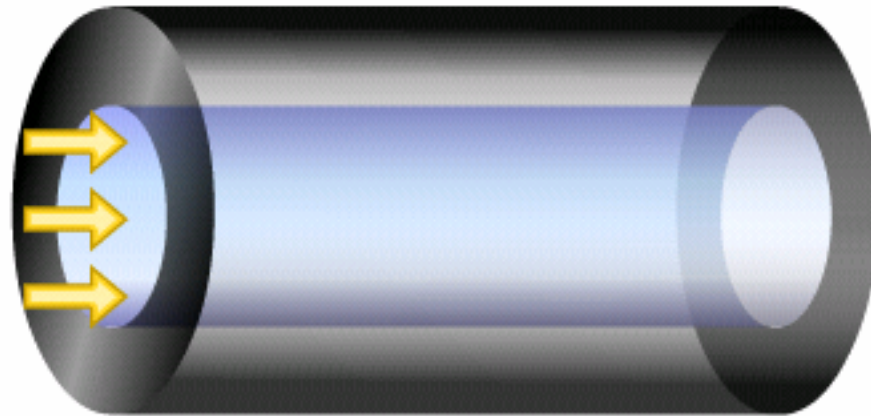
# Multimode Fiber



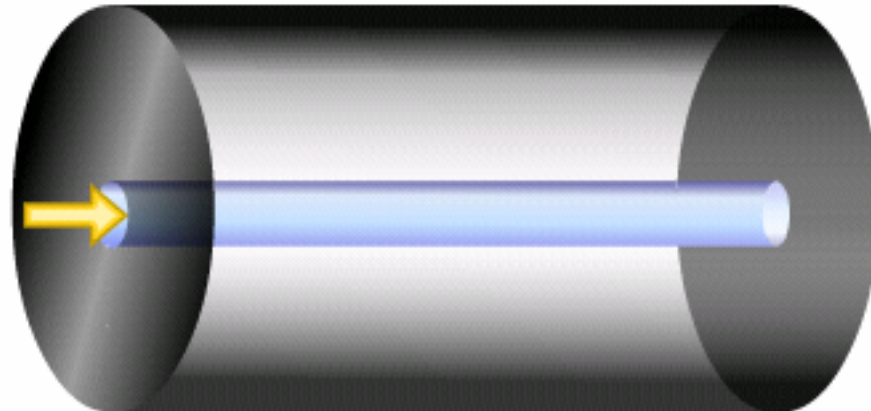


# Multimode Fiber

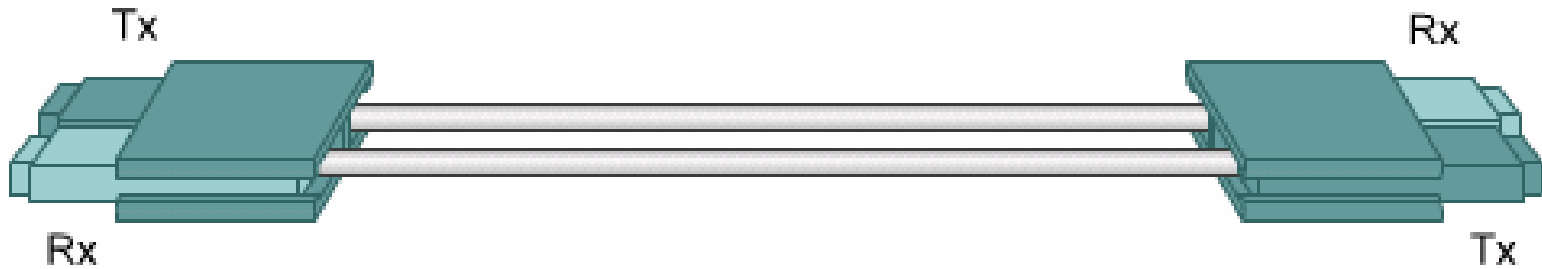
Multimode



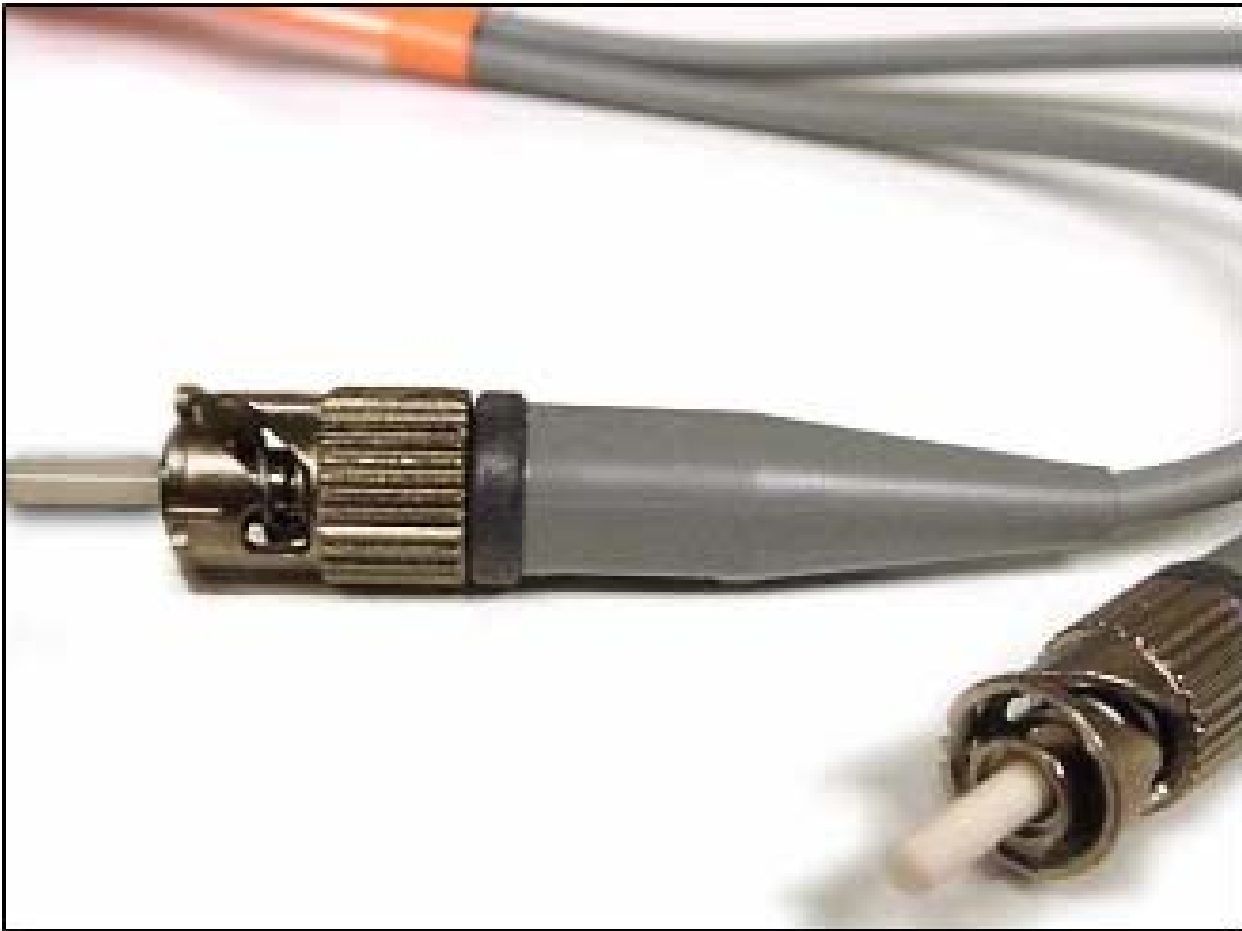
Single Mode



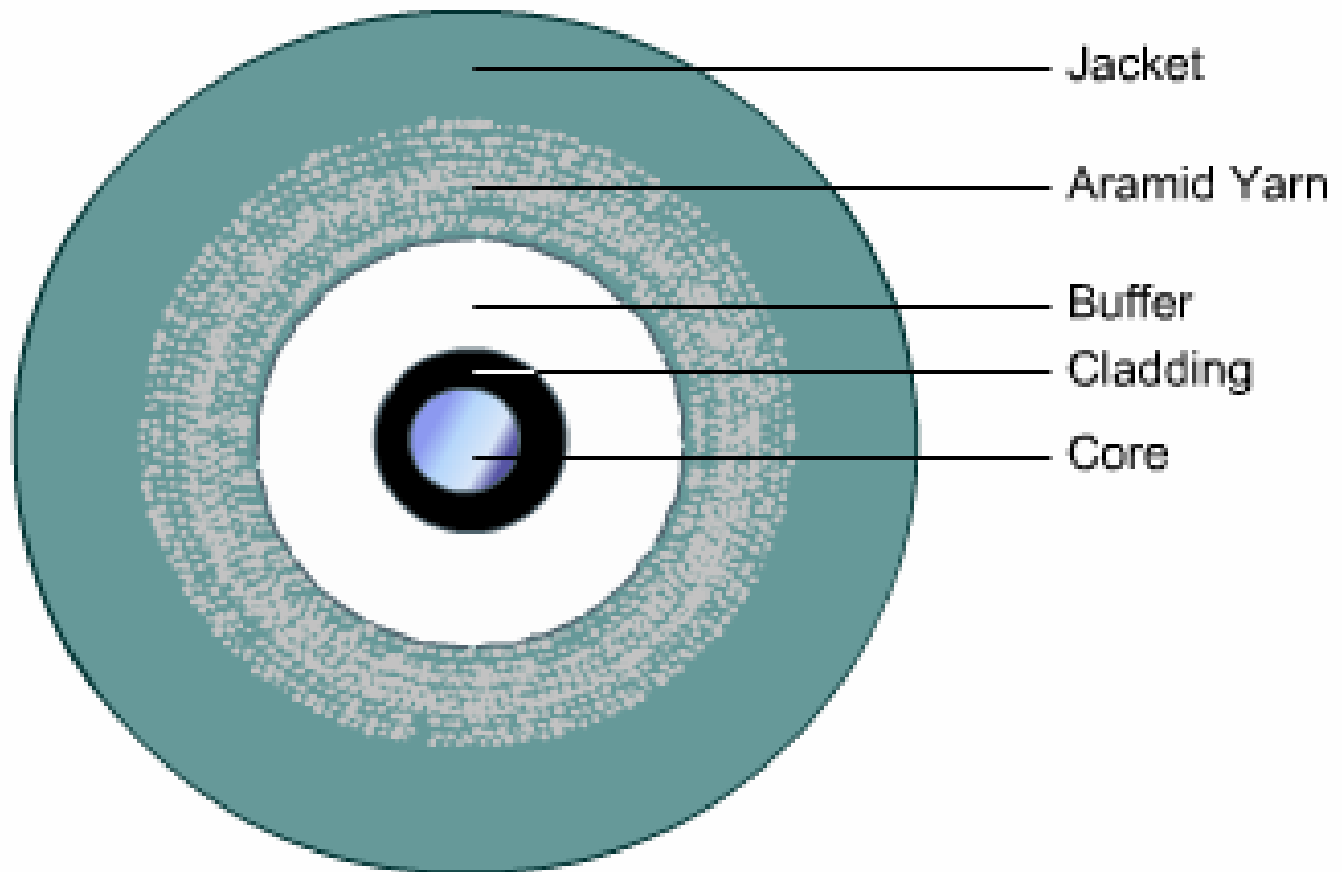
# Multimode Fiber



# Multimode Fiber

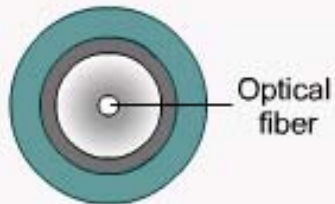
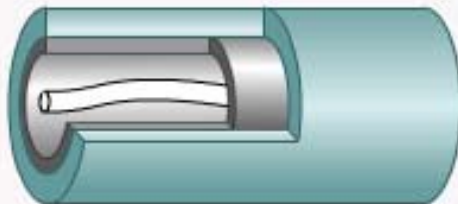


# Multimode Fiber



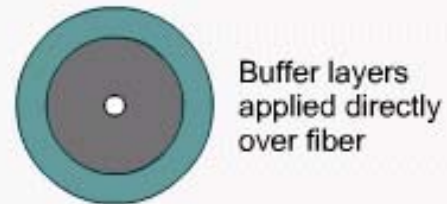
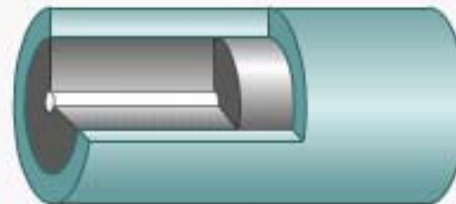
# Multimode Fiber

**Loose-tube Construction**



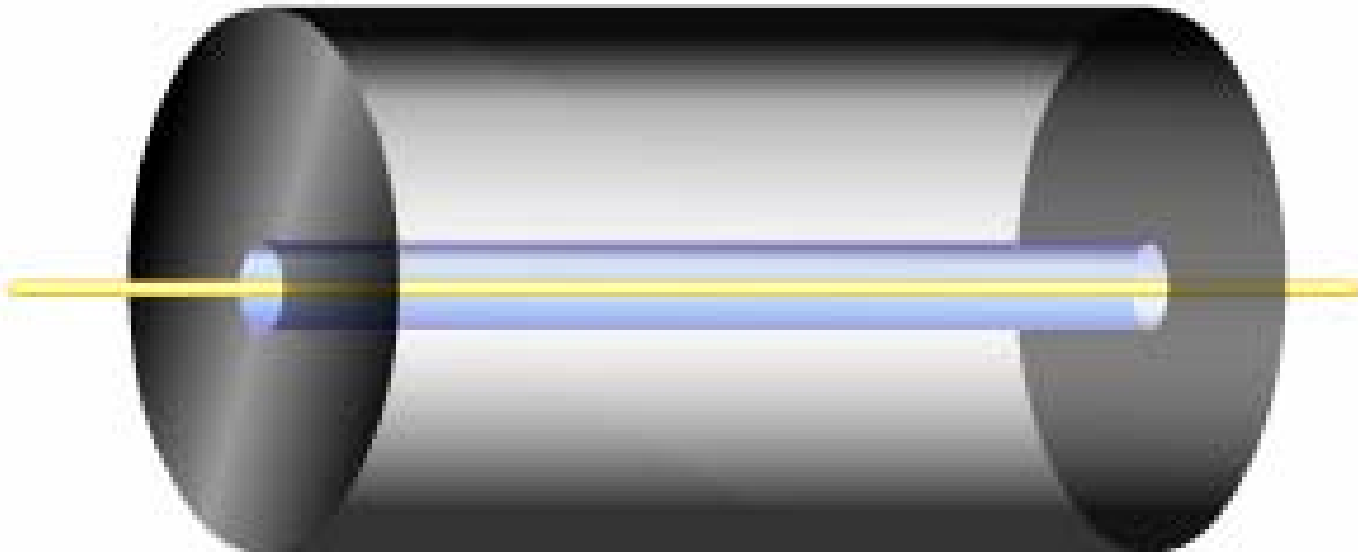
- Fiber can move in cable
- Decouples localized stress
- Prevents microbends
- Lower attenuation

**Tight-buffer Construction**

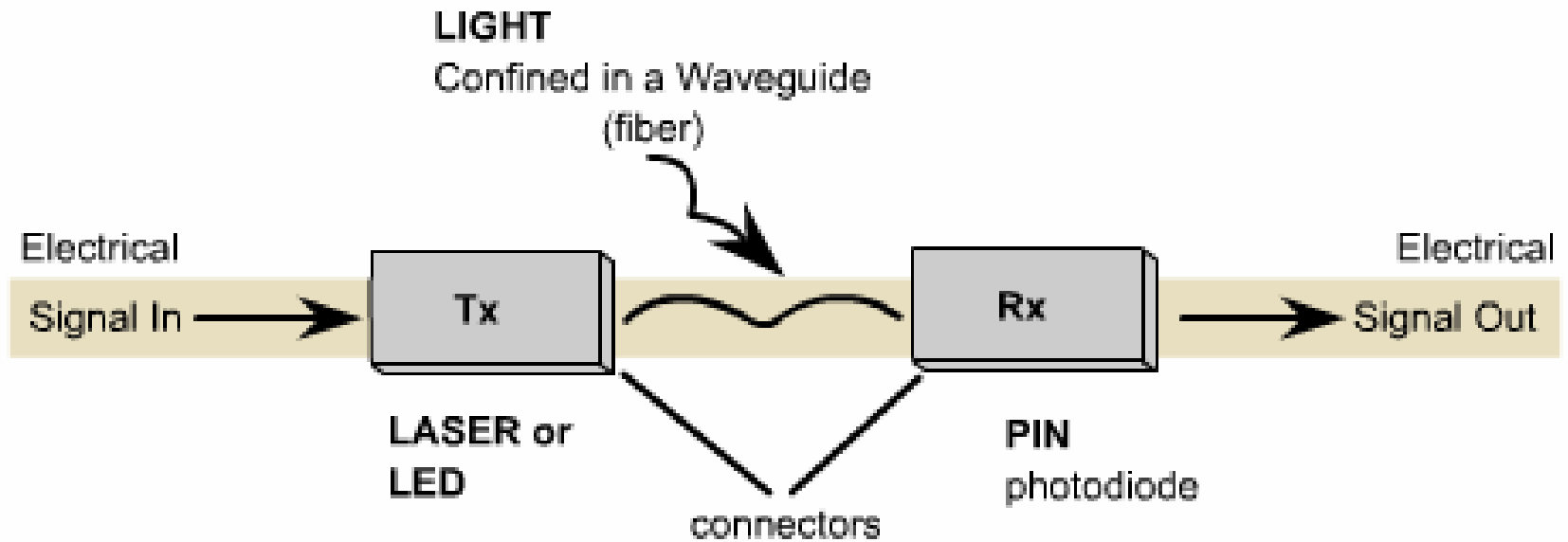


- Fiber is fixed in place in cable
- High impact strength
- Abrasion resistance
- Small size

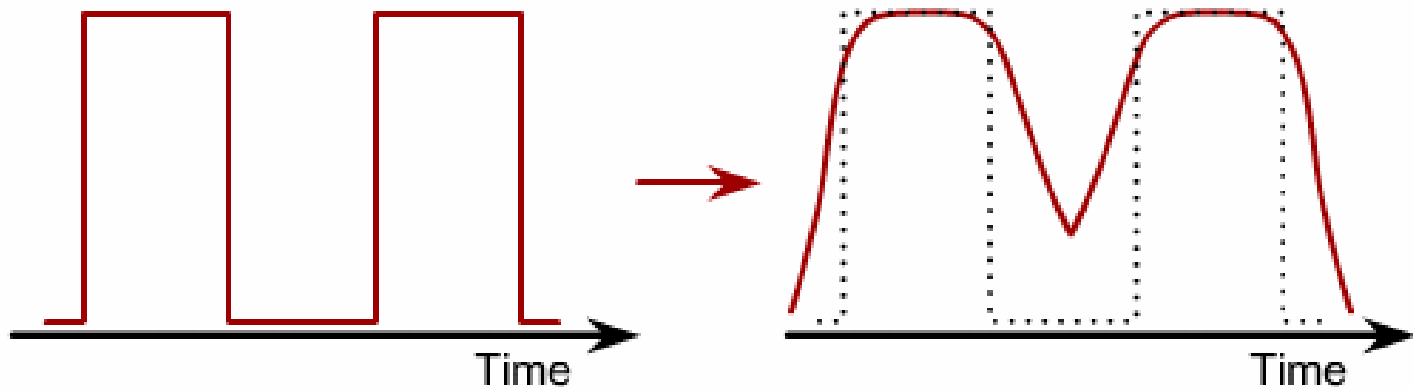
# Single-mode Fiber



# Optical Media

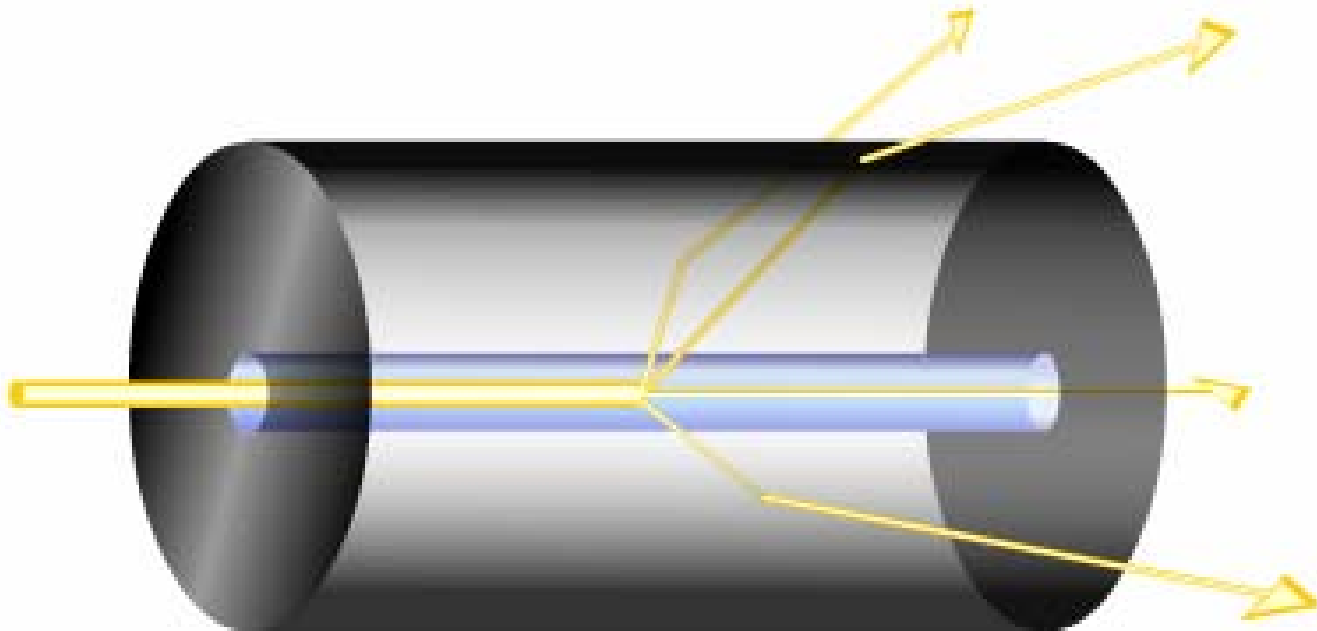


# Signals and Noise in Optical Fibers

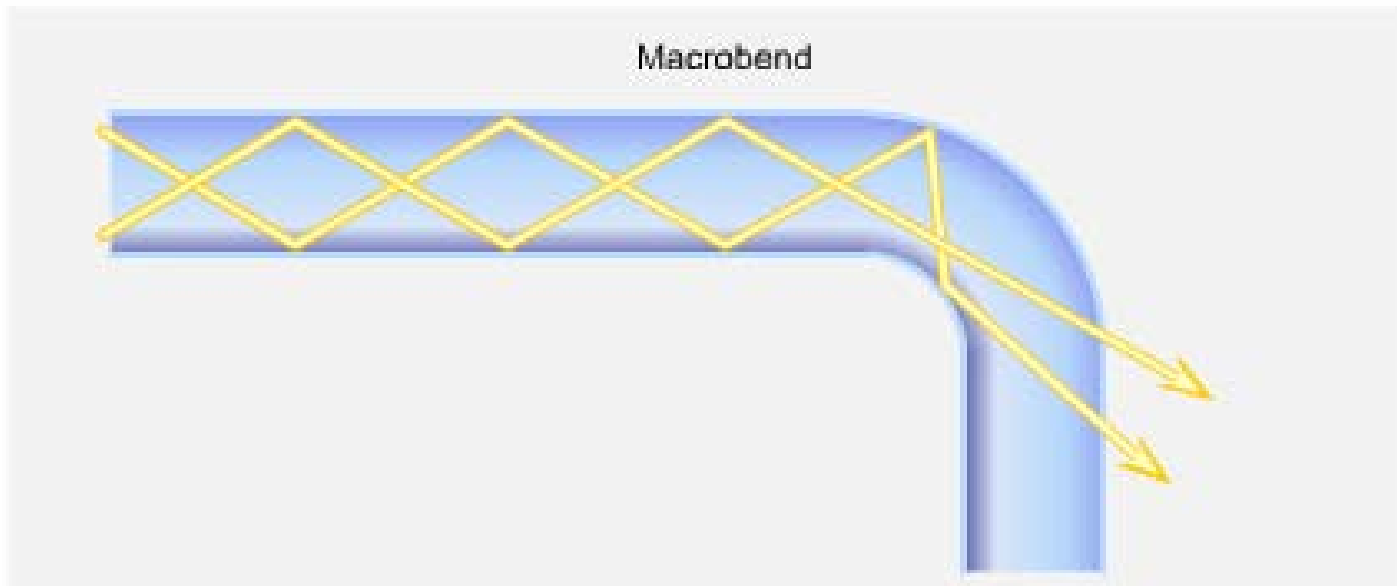
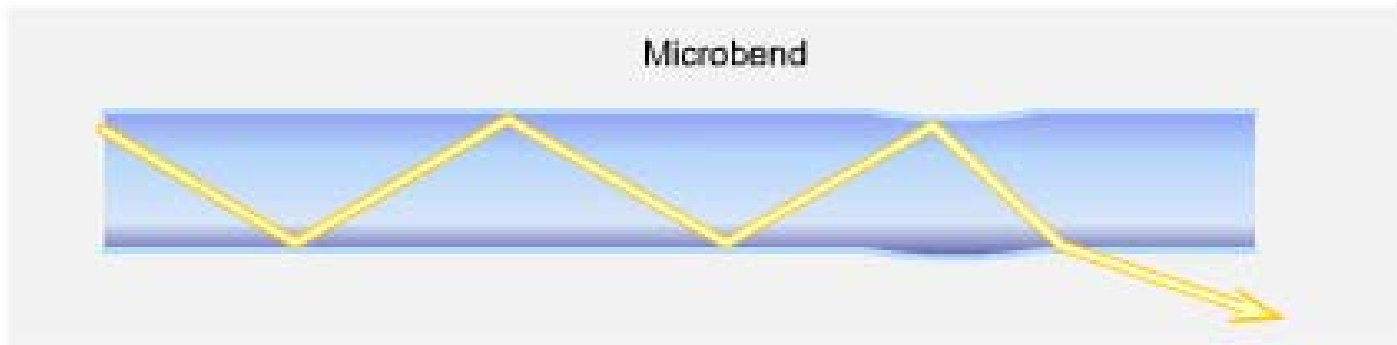




# Scattering

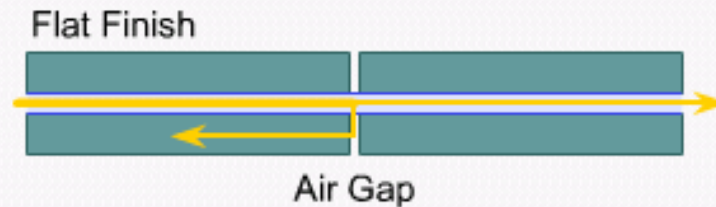


# Bending

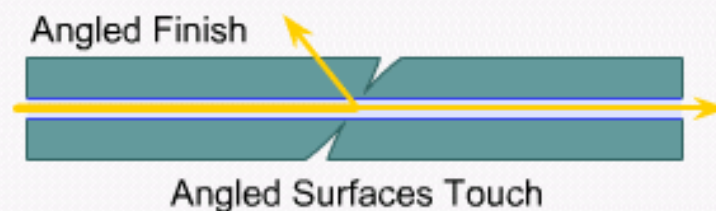


# Fiber End Face Finishes

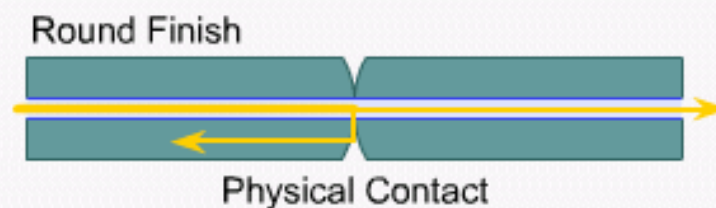
**Flat:** Finish causes light to be reflected back into the fiber due to a step in the refractive index caused by the glass-air-glass interface.



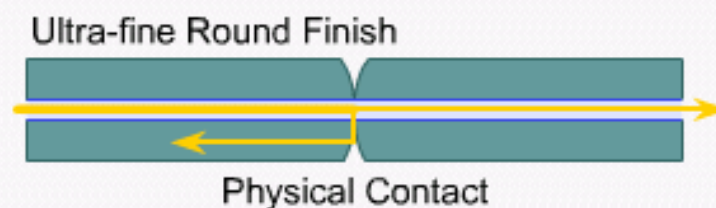
**Angle:** Polish connectors cause the reflection to exit the core and dissipate in the cladding.



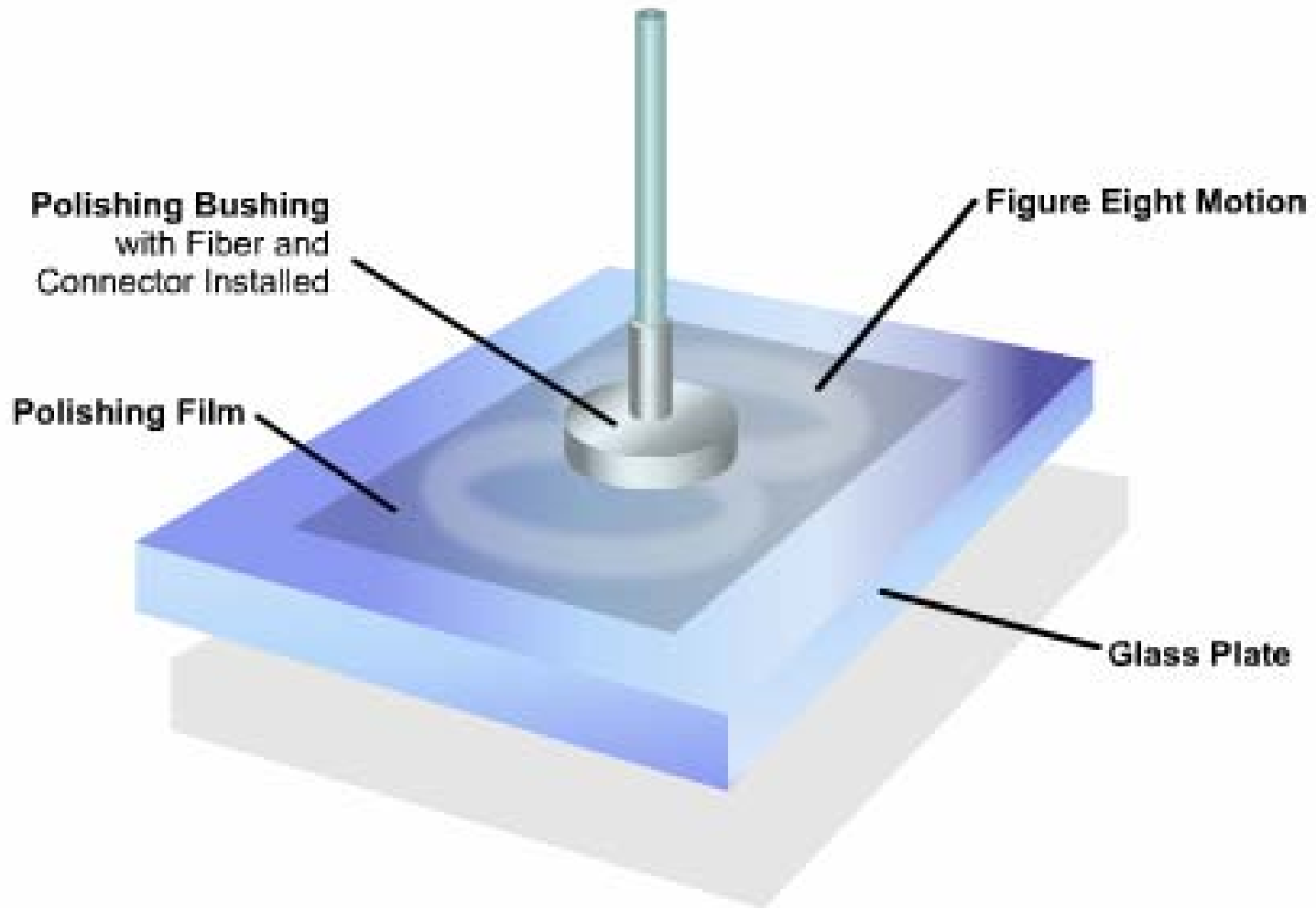
**Physical Contact (PC):** Finish minimizes backreflection due to the very small refractive index discontinuity.



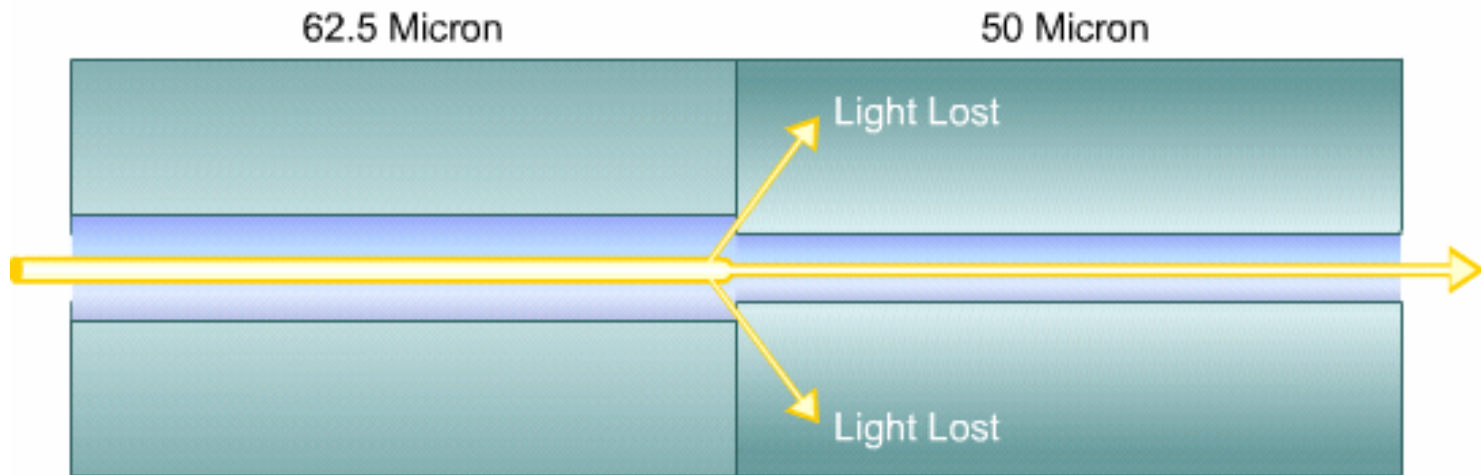
**Ultra:** Polish connector finish uses several grades of polishing film to achieve an ultra-smooth surface.



# Fiber End Face Polishing Techniques



# Splicing



# Calibrated Light Sources and Light Meter

Cisco.com

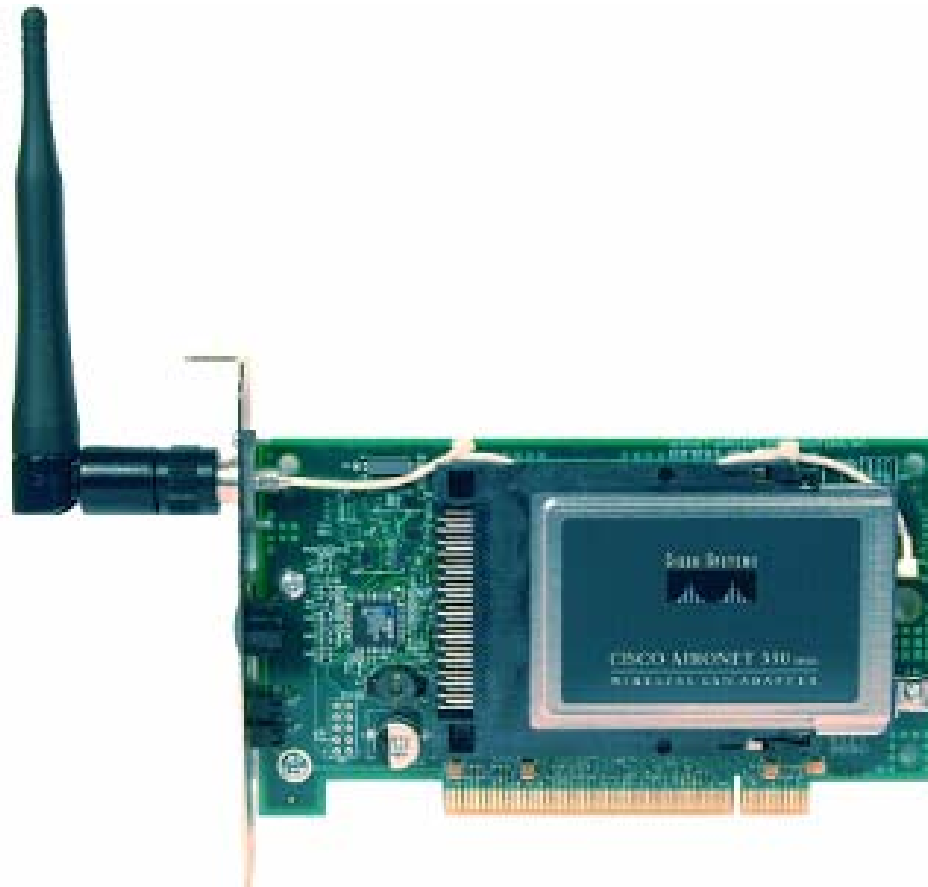


# Wireless LAN Standards

- 802.11
- 802.11b
- 802.11a
- 802.11g

# Internal Wireless NIC for Desktop or Server

Cisco.com





# PCMCIA NIC for Laptop

Cisco.com



# External USB Wireless NIC

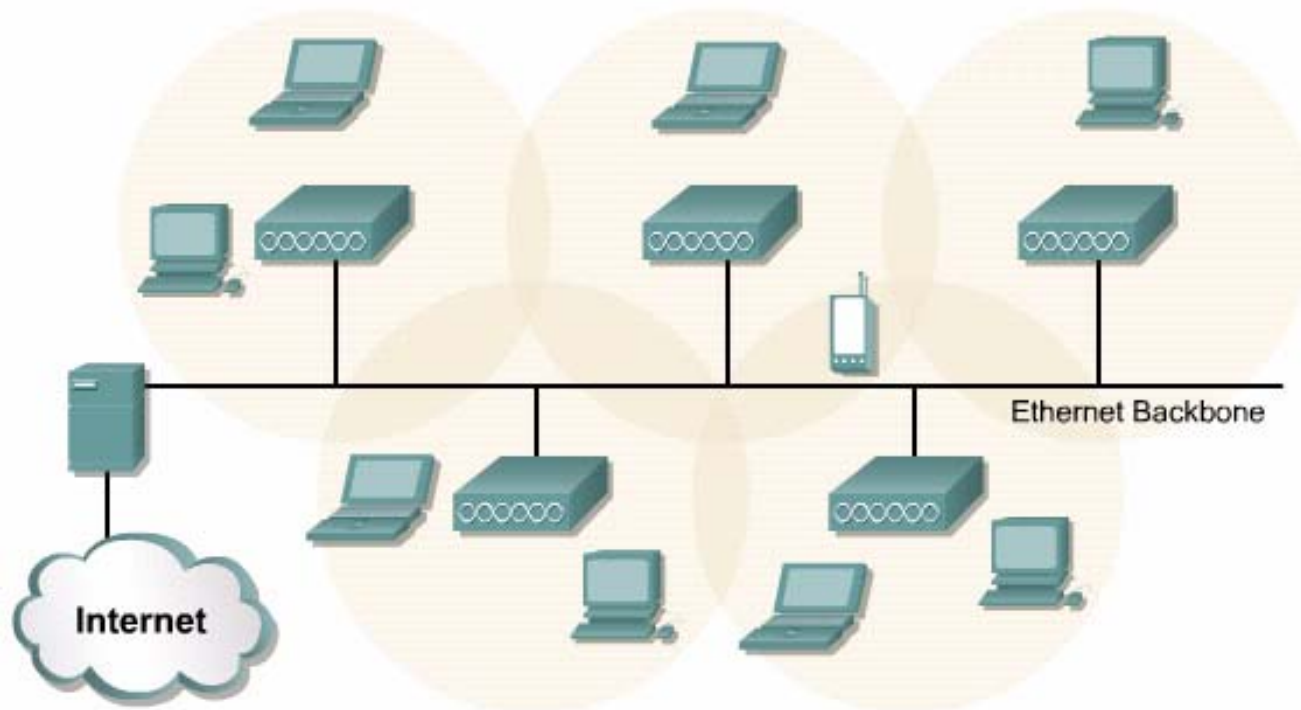
Cisco.com



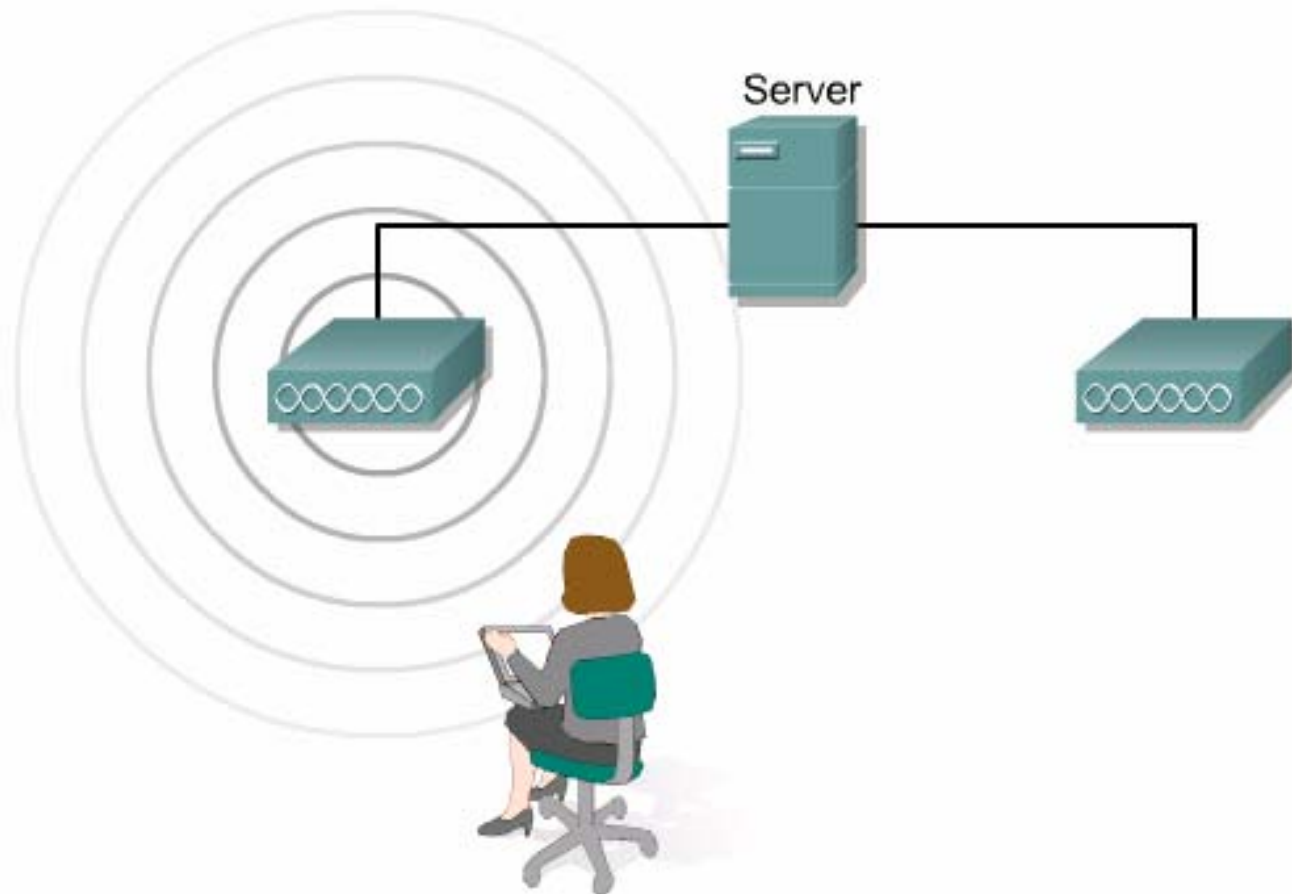
# Access Point



# Wireless LAN



# Roaming



# IEEE 802.3 Wireless Frame Types

## **Management Frames**

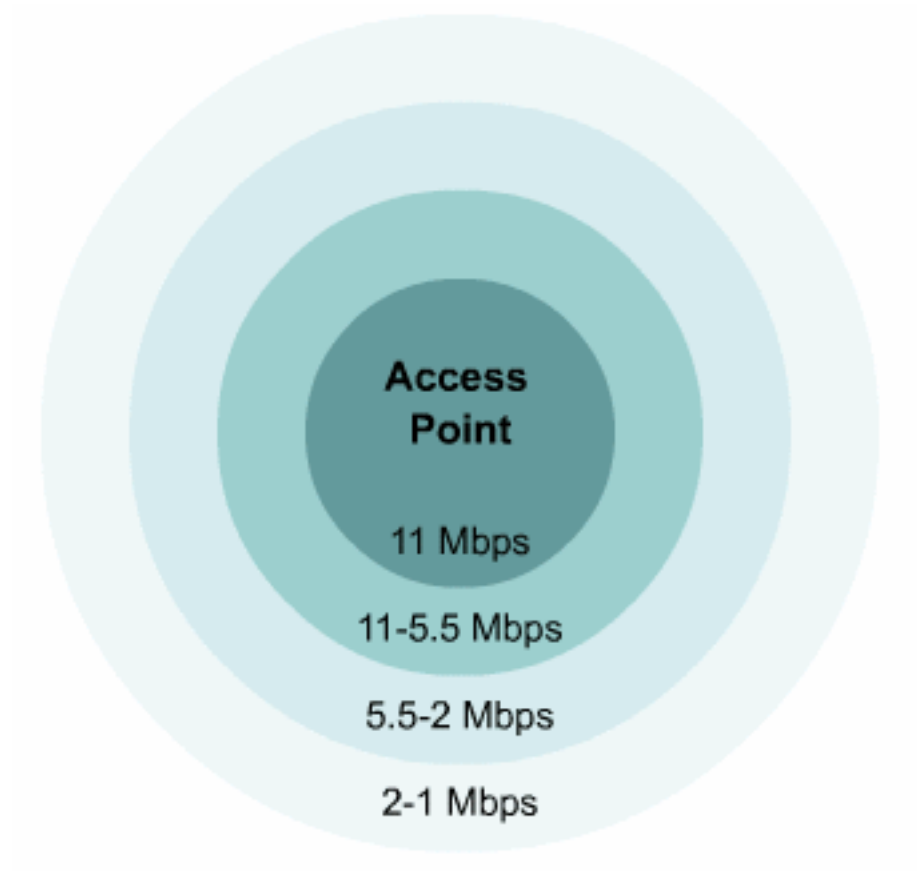
- Association request frame
- Association response frame
- Probe request frame
- Probe response frame
- Beacon frame
- Authentication frame

## **Control Frames**

- Request to send (RTS)
- Clear to send (CTS)
- Acknowledgment

## **Data Frames**

# Adaptive Frame Types

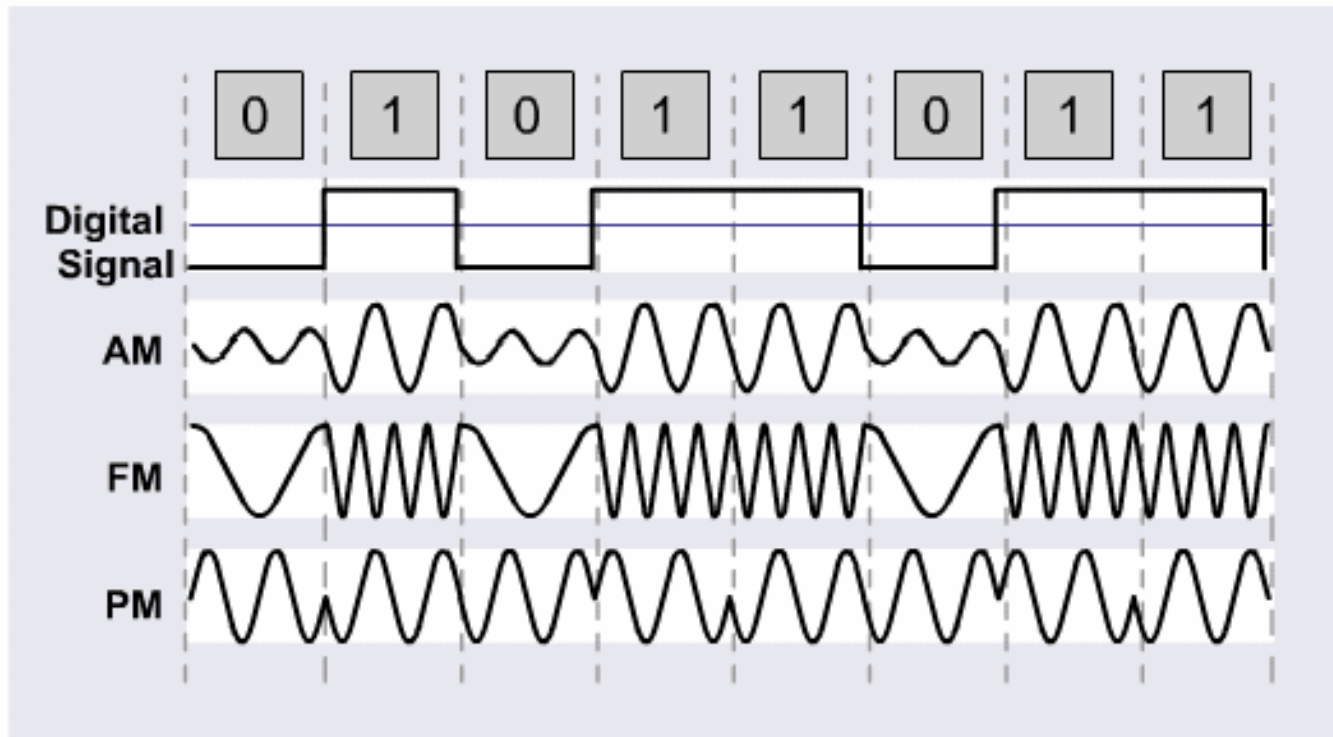


# Authentication and Association Types

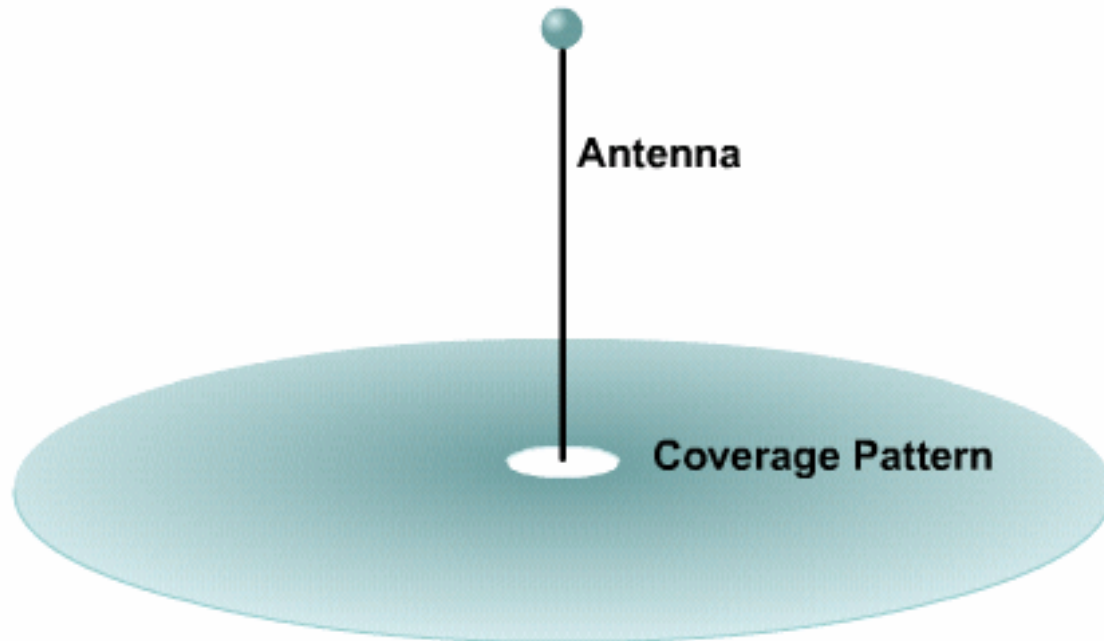
- Unauthenticated and unassociated
- Authenticated and unassociated
- Authenticated and associated



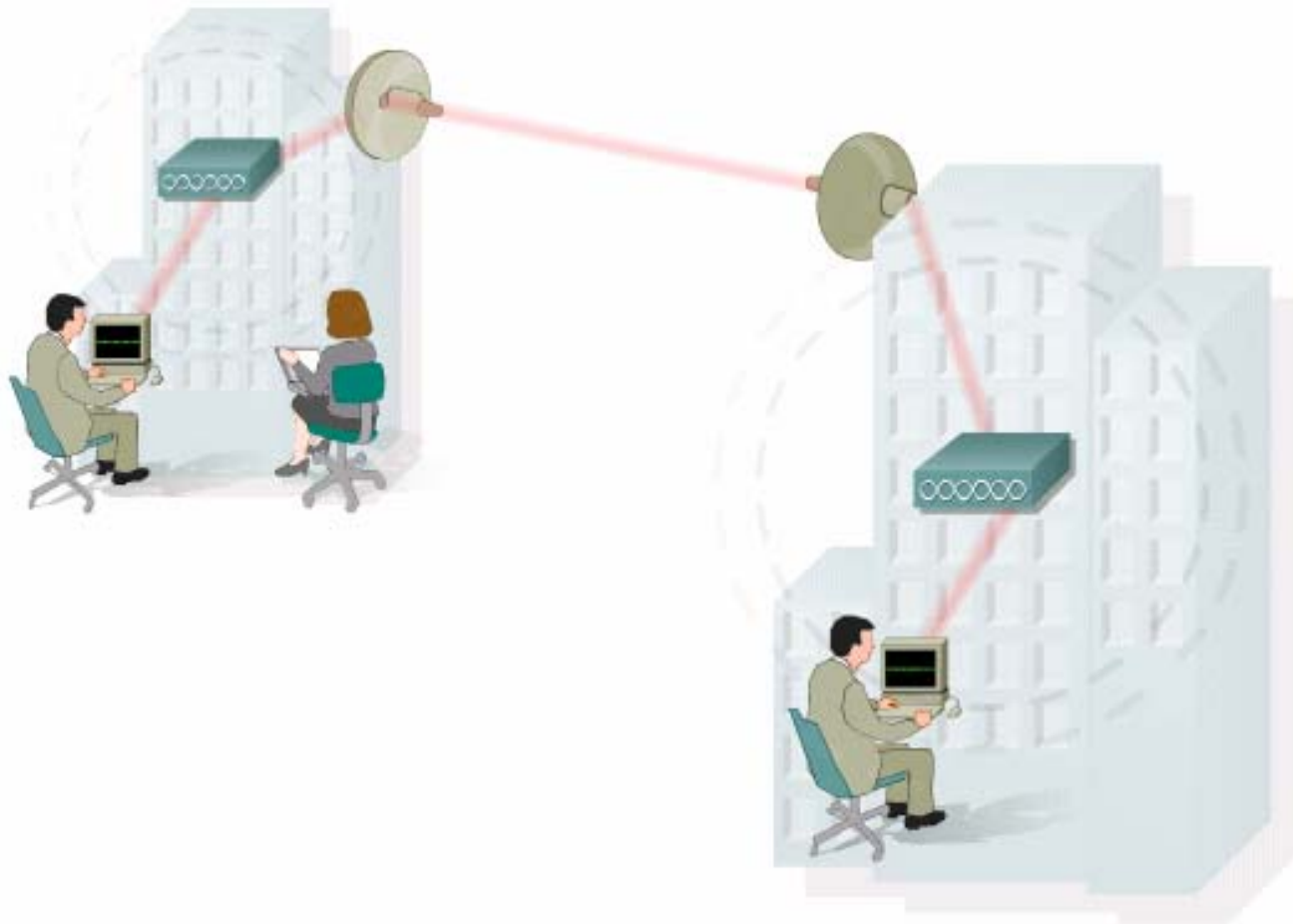
# Modulation



# Omni Directional Antenna



# Radio Wave



# Wireless Security

- EAP-MD5 Challenge
- LEAP
- User Authentication
- Encryption
- Data Authentication